Player Form

Please fill out the below

**Age:** ------

**Gender:**  --------

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Hello, welcome to my study. The following game will use your inputs as a predator to evolve a prey population to explore the effects of different predator styles on the behaviour of herding prey. This research is for a MEng Technical Project. Entry in this study is optional and participants can opt out at any time during the game (but not after, as I will not be able to tell the data is from you).

In this game, you will control a predator marked by a red arrow which will move towards your mouse. Your aim is to catch as many of the prey as you can in the time limit. Each round will last around 25 seconds and you will complete 50 rounds to fully evolve the prey. You will do this twice, once where all predator attacks are successful, and another where the predator will be less successful against prey in groups than individuals (in random order). The total duration will be roughly 30 minutes.

This study will collect your age, gender and the positional data of your predator and mouse in the game. No further data will be recorded, and I will delete your email if you send data via email as soon as I have downloaded the attached data. Because all data is anonymous, I cannot delete your data once you have taken part.

In case you have questions of concerns about this study, please contact myself (hb20788@bristol.ac.uk), my project supervisor (nikolai.bode@bristol.ac.uk), or research governance ( research-governance@bristol.ac.uk)